

Division	Team	Seed	Breakout	Format
R1	FF- Formula Fun	16.5	N/A	5/5 2 round robins= 40 heats 20 races
	BR- A	17.5		
	CIA- War	17.9		
	CIA- Stealth	19.2		
	NSL- Light Speed	19.5		
R2	DGF- Lithium Liftoff	20.1	19.1	5/5 2 round robins= 40 heats 20 races
	DGF-Rubber Room Rockets	20.4		
	FBI- Academy	20.7		
	FP- Smoke Jumpers	21.3		
	HJJ- Bravo	21.5		
R3	2LH- Rumble Strip	22.3	21.3	4/4 2 round robins= 40 heats 30 races
	BR- C	22.5		
	BB- Beltway Bandits	22.8		
	K9K- Wingmutts	22.9		
	SW- Boarding Party	23.0		
	GDG- Chaos	23.0		
M1	DGF- Mixed Nuts	18.5	N/A	4/4 1 round robin 3/3 1 round robin= 42 heats 42 races
	CP- Lucky Charms	18.7		
	CIA- Fur Bombs	19.4		
	GDG- Confusion	19.4		
M2	K9K- Tailspin	20.6	19.6	Multi2 break applies when racing Multi 1
	NRE- Midnight Express	21.5		
	2LH- Off Roding	21.8		
Open 1	FF- Fee Fi Fo Fun	17.5	N/A	5/5 1 round robin= 40 heats 36 races
	NRR- With out a Paddle	18.7		
	BR- B	19.2		
Open 2	DGF- Exhibitionists	20.8	19.8	Open 2 break applies when racing Open 1
	DGF- Streakers	20.9		
	FP- Box Alarm	21.2		
	DGF- Flashers	21.3		
	2LH- Jack Knife	21.4		
	NRE Huckleberry	21.8		
Open 3	NSL- Speeding Ticket	22.0	21.0	5/5 2 round robins= 40 heats 20 races
	CIA- Fun to Run	22.3		
	FP- Mutual Aid	22.4		
	GDG- Calamity	22.5		
	SW- Barkaneers	23.0		
Vets	FF- Furmented	20.0	N/A	4/4 1 rr 3/3 2 round robins= 30 heats 18 races
	CP- Celtic Canines	20.0		
	DGF- Geritol Jumpers	22.0		
	BR- V	24.0		

Scoring:

- 1 pt winning heat
- 2 pts winning race
- 0 pts tied heat
- 1 pt tied race

Tie Breakers:

- Fastest overall time in division
- If still tied, fastest time head to head
- If still tied 2 out of 3 tie breaker race

total races: 186

we are planning to have a 10 minute break sometime before lunch and one sometime in the afternoon

we want to also have a 30 minute break for lunch each day.